# **CLIP WORKSHOP**





# **INTRODUCTION**

Clip is an original construction game intended to make vehicles, characters or animals suitable for children from 3 years old. This game is original because it is mainly composed by coloured connecting elements with no solid surface. It also gives the possibility to propose a different representation of the objects. Before carrying out constructions that require children to have good hand-eye coordination skills, an anticipation and a representation of the construction that we want to do, the activities that are proposed here are intended to apprehend the material in all its sensory aspects before being able to build either by following a model or his imagination.

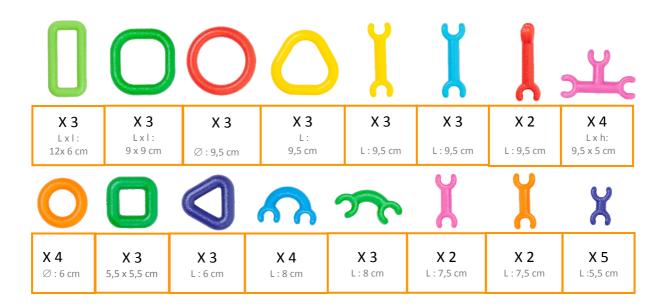
This material allows three types of activity:

- identification, language, observation, comparison, and mathematical activities that are usually organized in small groups.
- Model reproduction activities using 12 activity sheets with pictures, with progressive difficulty that can be organized individually or in groups of 4 children and which promote autonomy.
- Free activities that help develop children's imagination

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# **COMPOSITION OF THE GAME**



# CHILDREN'S ACTIVITY SHEETS

Level 1: Reproduction sheets N° 1 to 6

Age grade 3 – 4 years

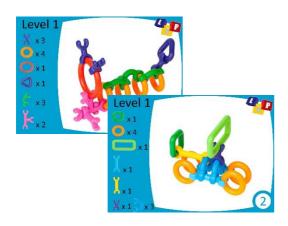
6 reproduction sheets with the following educational goals:

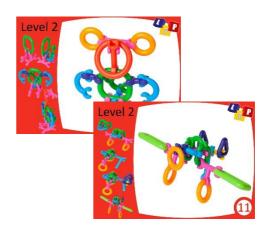
- Develop of the sense of observation
- Decode an image, identify the different elements a construction is made of and realise it.

Level 2: sequential images Sheets N° 7 to 12

Age grade 4 – 5 years 6 sequential images with the following educational goals:

- Learn to follow a succession of constructions instructions
- Decode an image to make the final composition





DISCOVERY ACTIVITIES SHEET N°1

#### **DISCOVERY ACTIVITY**



# AGE From 3 years

#### EDUCATIONAL GOALS

Discover the material with the sense of touch, manipulate it, make experience with it, make things up with it.

Improve verbal expression.

#### WHAT YOU NEED

Surprise children by placing on a carpet all the pieces. Do not hesitate to use one of the models offered in the children's sheets to arise interest.

#### HOW TO PLAY

In groups of 4 - 6 children let them discover the material and handle it. Spontaneously, they will try to "clip" the pieces.

This first step of free discovery is important because children are always interested in new materials.

When children do not know what to do with the material anymore, it will be time to structure the game and show different uses.

Cette première étape de libre découverte a son importance car les enfants vont toujours rechercher un intérêt à ce matériel nouveau.

## **CONNECTIONS**



# AGE From 3 years

#### EDUCATIONAL GOALS

Development of fine motor skills Learn to connect the game pieces.

#### WHAT YOU NEED

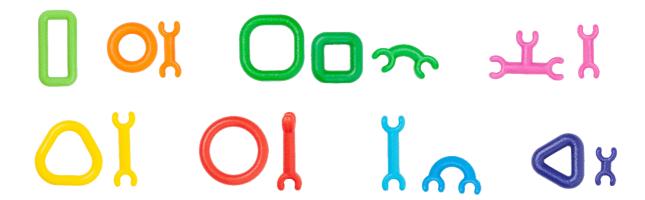
Place all pieces on a table

## HOW TO PLAY

In groups of 4 to 6 children, ask them to "clip" two pieces, then three... This first step is essential for the children to gain confidence with building. Gradually children will succeed in more and more complex constructions.

SENSORY-MOTOR ACTIVITIES SHEET N°3

#### **SORTING BY COLOURS**



#### AGE From 3 years

#### EDUCATIONAL GOALS

Discover the material by sorting pieces by colour. Learn colours and name them. Sorting by one criterion. Improve verbal exchanges.

#### WHAT YOU NEED

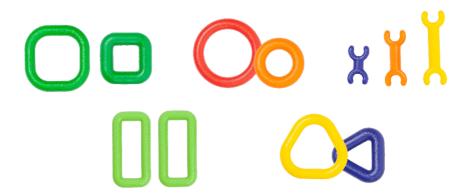
Place all pieces on a table, for example, inside a box. Prepare 8 small boxes to make the sorting activity.

#### HOW TO PLAY

In groups of 4 or 6 children, ask them to sort the pieces by colour in each of the boxes. Do not stick coloured stickers on the boxes before sorting: sorting will be better understood if they organize the boxes themselves. Make sure the instructions are understood. After having checked with them the accuracy of their sorting, ask the children to name the colours, then stick a coloured sticker on each of the boxes.

SENSORY-MOTOR ACTIVITIES SHEET N°4

#### **SORTING BY SHAPES**



#### AGE From 3 years

#### EDUCATIONAL GOALS

Discover the material by sorting pieces by shape. Learn the shapes and name them. Sorting by one criterion. Improve verbal exchanges.

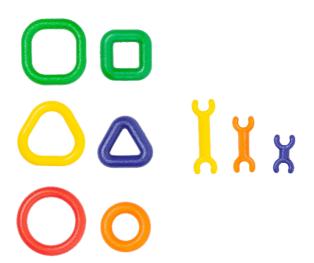
#### WHAT YOU NEED

Place all pieces on a table, for example, inside a box. Prepare 5 small boxes to make the sorting activity.

#### HOW TO PLAY

In groups of 4 or 6 children, ask them to sort the pieces by shape in each of the boxes. Do not put stickers on the boxes before sorting: sorting will be better understood if they organize the boxes themselves. Make sure the instructions are understood. After having checked with them the accuracy of their sorting, ask the children to name the shapes, then stick a sticker of the shape on each of the boxes.

#### **SORTING BY SIZE**



#### AGE From 3 years

#### EDUCATIONAL GOALS

Get acquainted with the material sorting it by size Learn about the concept of sizes and know how to name them. Sorting by one criterion. Improve verbal exchanges.

# WHAT YOU NEED

Place on a carpet, for example, a box containing all the parts.

Prepare 3 small boxes to sort for the straight connections and 2 boxes for the shapes.

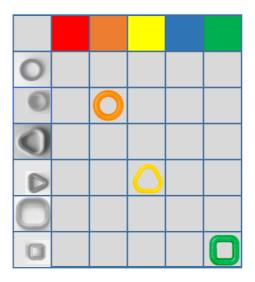
#### HOW TO PLAY

In groups of 4 or 6 children, ask them to sort the straight connections by size "large, small, medium" in each of the boxes. Make sure the instructions are understood.

We start with straight connections because they meet the three-size criterion. After having checked with them the correctness of their sorting, ask the children to name the sizes, then stick a label symbolizing the sizes on each of the boxes.

In a second moment, ask the children to sort the shapes by size in two different "Large, Small" boxes. After having checked with them the correctness of their sorting, have them name the sizes, then stick a label symbolizing the sizes on each of the boxes.

#### **DOUBLE ENTRY TABLE 1**



# AGE From 4 years

# EDUCATIONAL GOALS

Learn to sort according to 2 criteria: shape and colour.

Learn how to use a double entry table.

Promote verbal expression and indipendence.

#### WHAT YOU NEED

Make several double entry tables on a large sheet of paper with the colours horizontally and the shapes vertically.

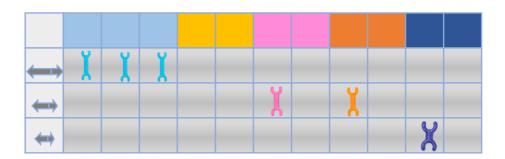
Prepare all the shapes in a box.

## HOW TO PLAY

In groups of 4 children, explain how the double entry board works. Make some examples and then ask each child fill in a case.

Then give a table to be completed by each child. Check with them that the filling is correct and promote expression.

# **DOUBLE ENTRY TABLE 2**



#### AGE From 4 years old

#### EDUCATIONAL GOALS

Learn to sort according to 3 criteria: shape, colour and number.

Learn how to use a double entry table.

Promote verbal expression and indipendence.

#### WHAT YOU NEED

Réaliser sur une grande feuille de papier un tableau à double entrée avec en abscisse les couleurs et le nombre de cases pour y placer les pièces concernées et en ordonnée les connexions droites.

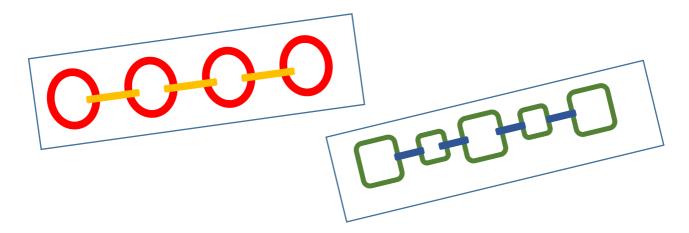
Préparer dans une boîte la totalité des connexions.

## HOW TO PLAY

In groups of 4 children, explain how the double entry board works. Make some examples then ask each child to fill in a case.

Then give a table to be completed by each child. Check with them that the filling is correct and promote expression.

#### **ALTERNATIONS 1**



#### AGE From 3 years

#### EDUCATIONAL GOALS

Introduce the two-terms alternations

Develop observation and follow a consignation.

Promote verbal exchange

# WHAT YOU NEED

Create work-study sheets with a computer. It's quick. Put in a box the parts will allow you to create alternations of identical shapes and colours at first. We can then introduce the size as another criterion.

## HOW TO PLAY

In groups of 4 children

Make an example or show a sheet previously prepare. Ask the children to make alternations of the shapes as they appear on the sheet.

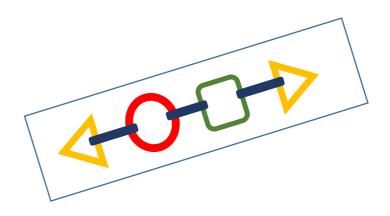
Check that the instructions are understood, then help the children a little bit before leaving them independent.

Check with them the accuracy of their realization and ask to comment.

#### EXTENSION

Kim game: make alternation sheets on the computer and gradually leave one or more locations empty. Children will have to find the missing part (s) in the chain. This activity helps develop a sense of observation and deduction.

#### **ALTERNATIONS 2**



#### AGE From 4 years

#### EDUCATIONAL GOALS

Introduce the different-terms alternations

Develop observation and follow a consignation.

Promote verbal exchange

#### WHAT YOU NEED

Create with a computer alternation sheets with several terms: colour, shape, size, number. Make them progressive in difficulty. Select in a box the parts which will allow to realize alternations with several criteria.

#### HOW TO PLAY

In groups of 4 children

Give a sheet to each child and ask them to reproduce what they see.

Check that the instructions are understood, then help the children a little bit before leaving them independent.

Check with them the accuracy of their realization and ask to comment.

#### EXTENSIONS

Kim game: make alternation sheets on the computer and gradually leave one or more locations empty. Children will have to find the missing part (s) in the chain. This activity helps develop a sense of observation and deduction.

BUILDING ACTIVITY SHEET N°10

#### **THE FIRST VOLUMES 1**





AGE From 3 years

#### EDUCATIONAL GOALS

Gradually learn about volume constructions. Develop manual skills.

#### WHAT YOU NEED

Prepare some shapes and some connectors

#### HOW TO PLAY

Ask the children to build a volume with 3 identical shapes and 3 identical connections. This step is essential for handling the connections, for their "clipping".

For a first approach to construction, it is easier for children to start with a simple and limited instruction than to let them build freely because the intention and the representation of their future construction is not immediately obvious.

BUILDING ACTIVITY SHEET N°11

#### **FIRST VOLUMES 2**









Constructions made by children 3 – 4 years old without models but with some imposed pieces.

#### AGE From 3 years

#### EDUCATIONAL GOALS

Understand more complex volume constructions. Develop manual skills.

#### WHAT YOU NEED

Prepare four small groups of pieces, shapes and connections, that will be used to create solid constructions.

# HOW TO PLAY

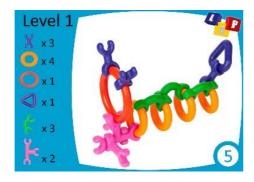
Ask the children to build the solid they want with these pieces.

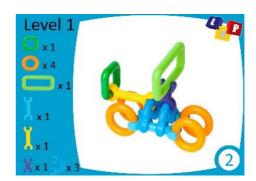
This is still an essential stage to learn to manipulate the pieces and connect them.

For a more complex approach to the building, it is easier for children to start with simple instructions and few parts. This first experimentation will allow them to approach construction with models.

BUILDING ACTIVITY SHEET N°12

#### **REPRODUCTION ACTIVITY**





#### AGE From 3 years

#### EDUCATIONAL GOALS

Knowing how to read an image and know how to break it down it by observation.

Reproduce a more or less complex geometric volume model.

Develop logical reasoning and the spirit of deduction.

Develop hand-eye skills.

Promote verbal exchanges.

#### WHAT YOU NEED

Use activity sheet level 1 with progressive difficulty.

Prepare all the Clip pieces

#### HOW TO PLAY

For 1 to 3 children. Give 1 card to each child and put all the pieces together.

Ask everyone to put aside all the parts requested on the sheet. Check with them.

Let them read the image and reproduce the composition. Support them if necessary until full realization. Check with them whether the construction conforms to the model. Make them describe and discuss.

BUILDING ACTIVITY

SHEET N°13

#### **SEQUENTIAL IMAGES**





#### AGE From 4 years

#### EDUCATIONAL GOALS

Learn how to read an image.
Reproduce a model.
Learn how to follow a sequence step by step.

#### WHAT YOU NEED

Use activity sheet level 2 with progressive difficulty.

Prepare all the pieces of the game and not only the ones the children need.

#### HOW TO PLAY

For 1 to 3 children. Give 1 card to each child and put all the pieces together. Ask everyone to put aside all the parts requested on the sheet. Check with them. Let them read the image and reproduce the composition. Support them if necessary, until full realization. Check with them whether the construction conforms to the model. Make them describe and discuss.